



St George's School
PE Department
Year 8 Curriculum Map

	Activity 1	Activity 2	Activity 3	Activity 4	Activity 5	Activity 6	Activity 7	Activity 8	Activity 9
THE BIG IDEAS & KNOWLEDGE <i>Overview of topics or key questions</i>	Invasion games Pupils can recognise space Pupils can defend space, applying pressure Pupils can analyse and evaluate performance in games, providing appropriate tactical plans for improvements	Aesthetic Activities Pupils will be introduced to core skills of trampolining. Develop confidence and fundamentals of jumping and landing	Indoor Traditional Team Games Create opportunities through game play for tactical planning and evaluation Develop technical skills which relate to running/catching/tackling/continuity/passing Enhance pupils decision making skills	Traditional Team Games Reinforce key skills, exposure to advanced skills. Develop decision making in game scenarios, able to identify and attack space. Evaluation own and team decision making.	Netwall Games Introduce a wider range of skills, to outwit an opponent. Larger experience of competitive situations.	Invasion Games Reinforce key skills, exposure to advanced skills. Develop decision making in game scenarios, able to identify and attack space. Evaluation own and team decision making.	Health and Wellbeing Exposure to different methods of training in order to develop different areas of fitness and their well being.	Athletics Consolidation of key movement patterns for running, jumping and throwing events.	Striking and Fielding Development of directional hitting. Students to identify space and attempt to hit the ball into space.
SKILLS & STRATEGIES <i>Procedural knowledge, literacy and numeracy</i>	Develop the ability to catch and pass on the move. Develop the ability to pass the ball during	Shapes - Tuck, Pike, Straddle, Seat landings and linking of movements, ½ turn in and out	Recognise space Apply core skills On ball and off ball decision making	Identify space and attack space. Use of decision making to execute attacking	Develop a greater range of attacking skills, application of spin and bi-lateral movement.	Identify space and attack space. Use of decision making to execute attacking	Give students the ability to develop and understand short term effects of exercise on the	Development of running styles. Ability to perform in recognised athletics events	Adjusting body position in order to manipulate a ball into space. Timing of strike

<i>skills</i>	competitive situations 2v1 and 3v1		Defensive and attacking strategies	opportunities. Develop a range of core attacking and defensive skills		opportunities. Develop a range of core attacking and defensive skills	body.	and in competition.	Moving body position to perform skills in the field.
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FEEDBACK <i>Noteworthy tasks and assessments</i>	Complete end of unit pupil feedback form.								
	Students led huddles mid and end of game. Rewind and freeze frames used in delivery.	Peer to peer feedback	Students led huddles mid and end of game.	Students led huddles mid and end of game. Rewind and freeze frames used in delivery.	Peer feedback	Students led huddles mid and end of game. Rewind and freeze frames used in delivery.	Use of metrics (distance, speed, intensity)	Use of metrics (distance, speed, intensity) Bronze Silver Gold awards	Students led huddles mid and end of game. Rewind and freeze frames used in delivery.
BREADTH <i>Opportunities , trips, wider reading, cultural capital</i>	At various times through the year, the following activities are offered beyond PE lessons: Rugby, Lacrosse, Netball, Cross Country, Athletics, Cricket and Rounders. Recreational badminton, table tennis, Dance Inter-house competitions for: Cross Country, Badminton and Basketball, Dance, Tennis, Rounders, Cricket, Athletics (Sports' Day)								
KEY VOCABULARY <i>Important words and phrases</i>	Physical Literacy Dodging Evasion Acceleration Hand Shape Decision Making Identify Space Cues Defending Teamwork	Physical Literacy Performing skills with control Decision Making Performing skills at correct height Teamwork Feedback for	Physical Literacy Dodging Evasion Acceleration Hand Shape Decision Making Identify Space Cues Defending Teamwork	Physical Literacy Perform skills with accuracy Decision Making Under pressure Teamwork Leadership Attitude High levels of resilience	Physical Literacy Recognise and respond to cues effectively Decision Making Recognising the correct cues to allow for effective decision	Physical Literacy Perform skills with accuracy Decision Making Under pressure Teamwork Leadership Attitude High levels of	Physical Literacy Perform movements with correct technique Decision Making Choosing appropriate exercises Teamwork	Physical Literacy Perform movements efficiently Decision Making When to implement advanced skills Teamwork Working in	Physical Literacy Perform core skills with control Decision Making Body manipulation to allow for directional

	Visual and verbal cues Attitude Resilience Determination	peers, encouragement of performer and spotting Attitude Developing confidence through determination Confidence, Control, Timing, Fluency, Body tension	Visual and verbal cues Attitude Resilience Determination	Manipulate space, Go forward, Awareness of opportunity, Maintain possession	making. Teamwork Positions on court Attitude Confidence to attempt new shots Spin, Smash, Dynamic movement	resilience Manipulate space, Go forward, Awareness of opportunity, Maintain possession	Working in pairs/groups to complete tasks Attitude High levels of resilience Types of training, HR, BR, BT, Effects of exercise.	pairs/groups to complete tasks Attitude Determination to achieve a personal best Race management, Preparation, Execution, Recovery	hitting Teamwork Fielding aspects Attitude Resilience to keep working on core skills in games Point of contact, Stance, Anticipation, Positioning, Timing, Body manipulation
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